# Natural Language Processing 

Lecture 9: Hidden Markov Models

## Finding POS Tags

Bill directed plays about English kings

## Running Example

## Bill directed plays about English kings

| PropN | Adj | Verb | Prep | Adj | PIN |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Verb | Verb | PIN | Adv | Noun | Verb |
| Noun |  |  | Part |  |  |

## Running Example

## Bill directed plays about English kings

| PropN | Adj | Verb | Prep | Adj | PIN |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Verb | Verb | PIN | Adv | Noun | Verb |
| Noun |  |  | Part |  |  |


|  |  | $p$ (t \| Bill) |  |  | $\mathrm{p}(\mathrm{t} \mid$ directed) |  |  | p(t\|plays) |  |  | $\mathrm{p}(\mathrm{t} \mid$ about $)$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| PropN | 41 | 0.118 | Adj | 0 | 0.000 | Verb | 18 | 0.750 | Prep | 1546 | 0.750 |
| Verb | 2 | 0.006 | Verb | 10 | 1.000 | PIN | 6 | 0.250 | Adv | 502 | 0.244 |
| Noun | 303 | 0.870 | Part 12 0.006 |  |  |  |  |  |  |  |  |

## Running Example: POS

## Bill directed plays about English kings

| PropN | Adj | Verb | Prep | Adj | PIN |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Verb | Verb | PIN | Adv | Noun | Verb |
| Noun |  |  | Part |  |  |


|  |  | $\mathrm{p}(\mathrm{t}$ \|English) |
| :---: | ---: | ---: |
| Adj | 11 | 0.344 |
| Noun | 21 | 0.656 |


|  |  | $p(t \mid$ kings $)$ |
| :--- | ---: | ---: |
| PIN | 3 | 1.000 |
| Verb | 0 | 0.000 |

## Hidden Markov Model

- q0: start state ("silent")
- qf: final state ("silent")
- Q: set of "normal" states (excludes $q 0$ and final $q f$ )
- $\Sigma$ : vocabulary of observable symbols
- vi,j: probability of transitioning to qj given current state qi
- ni,w: probability of emitting $w \in \Sigma$ given current state qi



## HMM as a Noisy Channel



## States vs. Tags

## Running Example (prior)

## Bill directed plays about English kings

| PropN | Adj | Verb | Prep | Adj | PIN |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Verb | Verb | PIN | Adv | Noun | Verb |
| Noun |  |  | Part |  |  |


| $p($ PropN \| <S> <S>) | 0.202 |
| :--- | :--- |
| $p($ Verb \| <S> <S>) | 0.023 |
| $p$ (Noun \| <S> <S>) | 0.040 |

## Running Example

## Bill directed plays about English kings

| PropN | Adj |
| :--- | :--- |
| Verb | Verb |
| Noun |  |


| Verb | Prep |
| :--- | :--- |
| PIN | Adv |
|  | Part |


| Adj | PIN |
| :--- | :--- |
| Noun | Verb |


| p(PropN \| <S> <S>) | 0.202 | p(Adj \| <S> PropN) | 0.004 | 0.00081 |
| :---: | :---: | :---: | :---: | :---: |
|  |  | $p($ Verb \| <S> PropN) | 0.139 | 0.02808 |
| p (Verb \| <S> <S>) | 0.023 | p(Adj \| <S> Verb) | 0.062 | 0.00143 |
|  |  | p(Verb \| < $¢$ > Verb) | 0.032 | 0.00074 |
| p(Noun \| <S> <S>) | 0.040 | p(Adj \\| <S> Noun) | 0.005 | 0.00020 |
|  |  | p(Verb \| < S > Noun) | 0.222 | 0.00888 |

## Running Example

## Bill directed plays about English kings

| PropN | Adj | Verb | Prep | Adj | PIN |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Verb | Verb | PIN | Adv | Noun | Verb |
| Noun |  |  | Part |  |  |


| p(Adj \| <S> PropN) | 0.00081 | p(Verb \| PropN Adj) | 0.011 | 0.00001 |
| :---: | :---: | :---: | :---: | :---: |
|  |  | p(PIN \| PropN Adj) | 0.157 | 0.00013 |
| p(Verb \| <S> PropN) | 0.02808 | p(Verb \| PropN Verb) | 0.162 | 0.00455 |
|  |  | p(PIN \| PropN Verb) | 0.022 | 0.00062 |
| p(Adj \| <S> Verb) | 0.00143 | p(Verb \| Verb Adj) | 0.009 | 0.00001 |
|  |  | p(PIN \| Verb Adj) | 0.246 | 0.00035 |
| p(Verb \| < S > Verb) | 0.00074 | p(Verb \| Verb Verb) | 0.078 | 0.00006 |
|  |  | p(PIN \| Verb Verb) | 0.034 | 0.00003 |
| p(Adj \| <S> Noun) | 0.00020 | p(Verb \| Noun Adj) | 0.020 | 0.00000 |
|  |  | p(PIN \| Noun Adj) | 0.103 | 0.00002 |
| p(Verb \| < S > Noun) | 0.00888 | p(Verb \| Noun Verb) | 0.176 | 0.00156 |
|  |  | $p($ PIN \| Noun Verb) | 0.018 | 0.00016 |

## Running Example (posterior)

## Bill directed plays about English kings

| PropN | Adj | Verb | Prep | Adj | PIN |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Verb | Verb | PIN | Adv | Noun | Verb |
| Noun |  |  | Part |  |  |


|  |  | $p$ (t $\mid$ Bill) | p (Bill\|t) |
| :---: | ---: | ---: | ---: |
| PropN | 41 | 0.118 | 0.00044 |
| Verb | 2 | 0.006 | 0.00002 |
| Noun | 303 | 0.870 | 0.00228 |

## Running Example

## Bill directed plays about English kings

| PropN | Adj | Verb | Prep | Adj | PIN |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Verb | Verb | PIN | Adv | Noun | Verb |
| Noun |  |  | Part |  |  |


|  |  | $\mathrm{p}(\mathrm{t}$ \|directed) | p (directed \|t) |
| ---: | ---: | ---: | ---: |
| Adj | 0 | 0.000 | 0.00000 |
| Verb | 10 | 1.000 | 0.00008 |

## Running Example

## Bill directed plays about English kings

| PropN | Adj | Verb | Prep | Adj | PIN |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Verb | Verb | PIN | Adv | Noun | Verb |
| Noun |  |  | Part |  |  |


|  |  | $p(t$ plays) | $p($ plays \|t) |
| :--- | ---: | ---: | ---: |
| Verb | 18 | 0.750 | 0.00014 |
| PIN | 6 | 0.250 | 0.00010 |

## Combining Two Components

- Prior $\mathrm{p}(\mathrm{Y})$ the "language model"
- What is the likelihood of a tag sequence
- Posterior p(x|y) the "observation"
-What is likelihood of word given tag
- We want to find the max for both
- Bayes Rule $p(Y \mid X)=p(Y) p(X \mid Y) / p(X)$


## HMM as a Noisy Channel



## Part-of-Speech Tagging Task

- Input: a sequence of word tokens $\boldsymbol{x}$
- Output: a sequence of part-of-speech tags $\boldsymbol{y}$, one per word

HMM solution: find the most likely tag sequence, given the word sequence.

If I knew the best state sequence for words $x 1 \ldots x n-1$, then I could figure out the last state.

That decision would depend only on state $n-1$.

$$
\begin{aligned}
y_{n}^{*} & =\arg \max _{q_{i} \in Q} p\left(Y_{1}=y_{1}^{*}, \ldots, Y_{n-1}=y_{n-1}^{*}, Y_{n}=q_{i} \mid \boldsymbol{x}\right) \\
& =\arg \max _{q_{i} \in Q} V\left[n-1, y_{n-1}^{*}\right] \cdot \gamma_{y_{n-1}^{*}, i} \cdot \eta_{i, x_{n}} \cdot \gamma_{i, f} \\
& =\arg \max _{q_{i} \in Q} \gamma_{y_{n-1}^{*}, i} \cdot \eta_{i, x_{n}} \cdot \gamma_{i, f}
\end{aligned}
$$

I don't know that best sequence, but there are only $|Q|$ options at $n-1$.

So I only need the score of the best sequence up to $n-1$, ending in each possible state at $n-1$. Call this $V[n-1, q]$ for $q \in Q$.

Ditto, at every other timestep $n-2, n-3, \ldots 1$.

## Viterbi Algorithm (Recursive Equations)

$$
\begin{aligned}
V\left[0, q_{0}\right] & =1 \\
V\left[t, q_{j}\right] & =\max _{q_{i} \in Q \cup\left\{q_{0}\right\}} V\left[t-1, q_{i}\right] \cdot \gamma_{i, j} \cdot \eta_{j, x_{t}} \\
\text { goal } & =\max _{q_{i} \in Q} V\left[n, q_{i}\right] \cdot \gamma_{i, f}
\end{aligned}
$$

## Viterbi Algorithm (Procedure)

```
V[*,*]}\leftarrow
V[0,q0]}<
for }t=1\ldots
    foreach qj
        foreach qi
            V[t,qj]}\leftarrow\operatorname{max}{V[t,qj],V[t-1,qi]\timesvi,j\times\etai,xt
foreach qi
    goal < max{ goal, V[n,qi] }\times vi,f
return goal
```


## Running Example

Bill directed plays about English kings


## Unknown words

- What is the PoS distribution of OOVs
- Assume overall distribution from corpora
- (Though less likely to be a Det, Conj, than Noun)
- Looking at the letters
- Starts with a capital letter
- Contains a number
- Ends in "ed" or "ing"


## Part of Speech in other Languages

- Need labeled data
- Can be approximate, then correct it
- Morphologically rich languages
- Need to decompose tokens to morphemes
- Partly easier (but still PoS ambiguities)


## Unsupervised PoS Tagging

- Words in the same context are the same Tag
- Find all contexts: w1 X w2
- Find most frequent Xs make them a tag
- Repeat until you want to stop
- For English: do this 20 times
- BE/HAVE MR/MRS AND/BUT/AT/AS
- TO/FOR/OF/IN VERY/SO SHE/HE/IT/I/YOU
- But no Nouns/Verb/Adj distinctions


## Brown Clustering

- Unsupervised Word Clustering
- Non-syntax derived clusters
- "Semantically" related classes
- For example in a database of Flight information
- To Shanghai, To Beijing, To London
- To CLASS13, To CLASS13, To CLASS13
- Brown Clustering:
- hierarchical agglomerative cluster.
- Gives a binary tree, so it can easily scaled


## Part of Speech and Tagging

- Reduced set of linguistic tags
- Closed Class: Determiners, Pronouns ...
- Open Class: Nouns, Verbs, Adjs, Adverbs
- Probabilistic Labeling
- Bayes/Noisy Channel
- P(tag |word) * P(tag)
- HMMs, Viterbi decoding
- Unsupervised tagging/clustering
- Use what is *best* for your task
- (and use what is available)

