We understand that most students would never consider cheating in any form. There is, however, a fraction of students for whom this is not the case. In the past, when we have caught students cheating, they have often insisted that they did not understand the rules and penalties. For this reason, we require that each student read this document and sign and return the second page.

- You may verbally collaborate on homework assignments. On each problem and program that you hand in, you must include the names of the people with whom you have had discussions concerning your solution. Indicate whether you gave help, received help, or worked something out together. The names should include anyone you talked with, whether or not they’re taking the class, and whether or not they attend or work at CMU. The only people you don’t need to acknowledge are the instructor and TAs.

- You may get help from anyone concerning programming issues which are clearly more general than the specific assignment (e.g., “what does a particular error message mean?”).

- You may not share written work or programs (on paper, electronic, or any other form) with anyone else.

- If you find an assignment’s answer, partial answer, or helpful material in published literature or on the Web, you must cite it appropriately. Don’t claim to have come up with an idea that wasn’t originally yours; instead, explain it in your own words and make it clear where it came from.

- On the course project, you are encouraged to use existing NLP tools. You must acknowledge these appropriately in all documentation, including your final report. If you aren’t sure whether a tool or data resource is appropriate for use on the project, because it appears to solve a major portion of the assignment or because the license for its use is not clear to you, or if you aren’t sure how to acknowledge a tool appropriately, you must speak with the course staff.

Clear examples of cheating include (but are not limited to):

- Showing a draft of a written solution to another student.

- Showing your code to another student.

- Getting help from someone or some resource that you do not acknowledge on your solution.

- Copying another someone else’s solution to an assignment.

- Copying from another student during a quiz or exam.

- Receiving exam related information from a student who has already taken the exam.

- Attempting to hack any part of the course infrastructure.

- Looking at someone else’s work on AFS, even if the file permissions allow it.

- Lying to the course staff.

All cheating issues will be handled in accordance with the AUniversity Guidelines on Collaboration and Cheating (Academic Integrity Policy) (http://www.cmu.edu/policies).

Common motives for cheating include the desire to satisfy time constraints. Work that is up to 24 hours late will be credited, but with a 10% deduction. If the cours staff is notified in advance and there are genuine, documented extenuating circumstances, this decision may be waived.
<table>
<thead>
<tr>
<th>Natural Language Processing (11-4,611): Cheating Policy</th>
</tr>
</thead>
<tbody>
<tr>
<td>I, ____________________________________________, have read and understood the course policy on cheating. I agree to honor the rules which the policy describes.</td>
</tr>
<tr>
<td>____________________________________________ (sign)</td>
</tr>
<tr>
<td>____________________________________________ (date)</td>
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</table>

January 23rd, 2017

Drs Black & Mortensen